

FOUNDATION 1 LONG TERM PLAN

	AUTUMN 1	Autumn 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
TOPIC	All about me	Traditional tales	People who help us	Transport	Animals around the world	Seaside
QUESTIONS AND Focus	How do I feel? My community. Where do I come from? Where do I live - locality) When I was young, when I am older.	Halloween bonfire night, Diwali, Christmas, Autumn to winter, animals.	celebrating differences, everyday superheroes, local superheroes, who helps me? How can I help others?	Modes of transport, journeys, travel.	Seasons, the world, hot places, cold places, around the world, Who lives in the jungle? Who lives on a farm? animals.	Sealife, seasides in the past, local seaside (Leasowe). What is a lighthouse?
ENRICHMENT Activities Trips	Black history month Halloween Disco Local area walk Rockstar day	Halloween Bonfire Night Diwali Remembrance day Anti-bullying week, Nursery Rhyme week Road Safety Week Children in Need Christmas Making gingerbread men Christmas disco	National Storytelling week Safer internet day children's mental health week Valentines day Pancake day/shrove Tuesday Visitors - Nurse, police officer	St Davids Day World book Day Holi Mother's day Ramadan Easter Visitors - tractor, bus, car, Travel - survey of traffic types.	Mental health awareness week Eurovision song contest, Eid Farm trip	National Sport week Healthy eating week Father's day Seaside trip coast guard visit
PERSONAL, SOCIAL AND Emotional Development	To know that they belong to family and a school family. To know the names of friends and familiar people within school. To know that it is important to listen to others when they talk to me. To know the names of the feelings happy and sad. To begin to understand a range of dangers including stranger danger, road safety and safety with tools. Begin to understand the importance of taking turns and sharing To know that people have different beliefs. To know that I can go to a familiar adult when separating from carer		Begin to express feelings with the support of photo cards. Become more familiar with the daily routine and be able to identify what comes next. Follow simple verbal instructions without visual prompts. Understand the importance of teamwork in the classroom when caring for resources and the environment. Confident to ask for help with basic hygiene needs. Know how to take turns with a peer, with adult support. To know how to play with another child. Develop an understanding that some things are real and some things are imaginary (flying carpet and boat) To know and be able to describe how to be kind. Begin to be able to describe how someone might be feeling. Begin to develop an understanding of how to co-regulate Play with one or more other children, extending and elaborating play ideas. Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'.		 Begin to understand that there must be a resolution to a conflict. Independently know how to and be able to share during a game situation. Begin to know a self-regulation technique. Identify their own needs Begin to express their feelings and consider the feelings of others. Begin to see themselves as an individual Supported by adults to understand the perspective of others. Identify and begin to moderate emotions with some support Begin to manage their own basic hygiene and personal needs, including washing hands, dressing, going to the 	



	From our Early Foundation da	es we follow the Souizele Whilet	Continue to develop positive attitudes about the differences between people.		toilet and understanding the importance of healthy food choices. Further develop the vocabulary and knowledge to be able to verbalise what makes a good friend. Develop an understanding that a hero is not always a fictional character and the characteristics of a hero.		
SQUIGGLE PROGRAM	From our Early Foundation class we follow the Squiggle Whilst you Wiggle program to teach mark-making, which then progresses into writing as they move through our Early Years. Squiggle Whilst You Wiggle is an early writing program created by a Shonette Bason-Wood, who also created the program Dough Disco. Squiggle Whilst You Wiggle incorporates dance, music and large movements to help children develop the fine muscle control they need for writing. Each week they will learn a new gross motor movement to a piece of music while dancing along to the music. The children then transfer these movements to floor level and use writing tools (crayons) to make marks on paper. These sessions are great fun, but most importantly help our children to be confident mark makers. Once children join reception they will progress through the letters as part of the program						
PHYSICAL Development	Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives. Gross and fine motor experiences develop incrementally throughout early childhood, starting with sensory explorations and the development of a child's strength, coordination and positional awareness through tummy time, crawling and play movement with both objects and adults Suggested tools: pencils for drawing and writing, tweezers, paintbrushes, scissors, knives, forks, and spoon. Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. Develop overall body-strength, balance, coordination, and agility						
PHYSICAL DEVELOPMENT FINE MOTOR GROSS MOTOR	Begin to join in with group movement activities. Use large muscle movements with increasing confidence.	Develop knowledge of how to use mark making equipment with a comfortable grip making connections between the movements marksl made. Know how to move in different ways, e.g. rolling, crawling, climbing, jumping. Know how to use their feet to push themself along on a trike or a scooter. Know how to thread large beads onto a lace independently. Use a spoon to feed themself.	Become more confident to put on own coat and shoes independently. Know how to climb along the climbing frame using my hands to hold on. Begin to show some control with a pencil. Develop fine motor skills e.g. when threading small beads onto a string. Begin to use cutlery with less support. To know how to hop on one leg	To know how to put on their own coat and shoes independently. To hold a ball over head in both hands and to throw it. Developing the ability to independently use a fork to feed themself. To know how to recognise that one hand is more effective than the other.	To know how to use scissors to make snips in paper. To know how to work with a friend to carry large objects. Confidently pedal a trike with consideration for others. know how to use simple balancing equipment confidently. Know how to move in different ways, e.g. rolling, crawling, climbing, jumping.	Develop confidence in using one handed tools with support. Further develop the skills they need to manage the school day successfully: lining up and queuing, mealtimes, personal hygiene. Know how to work with friends to carry large objects. Develop confidence when climbing, jumping and manoeuvring across equipment. Know how to change direction when running to avoid an obstacle	



Castleway LTTS Nulsery Culliculum Overview								
Communication and Language	In order to support Communication and Language we: Allow for the children to engage in numerous high quality conversations with their peers and with adults each day							
AIVD LAIVGUAGE Wellcomm Assessments & Interventions to support Development of C&L	Provide a language rich environment Build language effectively through noticing, commenting and echoing back to children on what they are interested in Read frequently to children and engage them actively in stories, non-fiction, rhymes and poems and then provide them with opportunities to use and embed new words. Promote storytelling and role play where children share their ideas with support and modelling from their teacher, children therefore become confident to use a range of vocab and language structures.							
COMMUNICATION AND LANGUAGE SHREC APPROACH	Begin to know a number of rhymes from memory. Know different ways to start a conversation. Know words to describe a range of emotions. Begin to use newly taught vocabulary from familiar stories.	Begin to listening to longer stories Use longer sentences of four words. Know and use a wider range of vocabulary.	Confidently use newly taught vocabulary. Begin to retell stories with the support of props. Begin to answer why? questions. Use longer sentences of four to six words.	Independently use newly taught vocabulary Begin to retell stories within play. Use past tense correctly. Be able to express a point of view and to debate when they disagree with an adult or a friend, using words as well as actions	To know how to answer why? questions with some support. Use some new words to express thoughts and feelings. To know a range of familiar songs or nursery rhymes from memory. To ask "why" when exploring during play situations.	To understand "what" and "where" questions To know how to follow a two part instruction. Understand how to listen carefully and why listening is important. Engage in story times. Confidently start a conversation with a friend or adult in a variety of ways.		
Rhymes	5 little ducks 1,2,3,4,5	star light, star bright I'm a little snowman,	Head, shoulder, knees and toes 5 cheeky monkeys	The wheels on the bus Pat a cake	5 little monkeys jumping on the bed Jack and jill	Here we go round the mulberry bush Mary had a little lamb		
LITERACY	 Experiment with mark making Listen to stories read by others. Share favourite stories. 	 Draw a map Identify own name. Draw circles and lines. 	 Write a card Listen to stories read by others. Share favourite stories. wanted posters 	 Story maps What will happen next in the story? Draw characters. Share news. Retell stories. 	 Create a diary of seed growth. Talk about mark making. To know the sounds s, a, t. To develop knowledge of new vocabulary and use it in context. Tell stories. 	 To know the sounds s, a, t, p, i, n Create letters, cards and pictures. Write their own name. Draw a trap. Start to write some familiar letters. 		







See med term plan	 Comparing amounts Number songs 	 2D shapes Number and Pattern 	 measure Number and Pattern Shape Space and measure 				
FOR DETAIL	Number and Pattern	Shape Space and measure					
UNDERSTANDING OF THE WORLD (UTW) INCLUDES THE FOUNDATIONAL SKILLS IN SCIENCE, GEOGRAPHY, HISTORY AND RE	 Shape Space and measure Draw around a friend and label. Meet a baby, compare similarities and differences to themselves. Talk about their family. Maps Maps	 Identify local heroes. Design and create traps Healthy and unhealthy foods. Meet a baby, compare similarities and differences to themselves. Maps of local area Find out why people go on journeys. Traffic survey, how many different vehicles can you see Explore the local area Build bridges. Are all of the local buildings the same? Can you build a house of straw? sticks? 	 Find out about places around the world that are hot or cold. Find England and the polar regions on a map. Grow plants from a seed. Meet a baby, compare similarities and differences to themselves. Order life cycles Match animals to their young Seasons investigate where animals live. Minibeast hunt. Investigate local area (seaside) Changes over time. Animal habitats. 				
	Under	rstand the effect of changing seasons on the natural world around t					
		Describe what they see, hear, and feel whilst outside.					
SCIENCE:		That there are changes in the natural world through the seasons; That there are similarities and differences in the natural world.					
WHAT AN EYFS	That there are key words/vocabulary associated with science;						
SCIENTIST NEEDS TO	That the world is made up of different animals and plants; There are important processes and changes that happen;						
UNDERSTAND	Use a range of scientific equipment to help them develop their lines of enquiry.						
	Know that there are different	How science is used to help us. countries in the world and talk about the differences they have ex	parianced or seen in photos				
GEOGRAPHY:		and the need to respect and care for the natural environment and					
WHAT AN EYFS	Draw information from a simple map.						
GEOGRAPHER NEEDS		lerstand that some places are special to members of their commun similarities and differences between life in this country and life in c					
TO UNDERSTAND	Recog	nise some environments that are different to the one in which they	<i>i</i> live.				
	Under	stand the effect of changing seasons on the natural world around t Develop a sense of now and in the past	hem.				
HISTORY: WHAT AN EYFS	That	t there are key words/vocabulary associated with the passage of tir	ne;				
HISTORIAN NEEDS TO		That the passage of time changes us all;					
UNDERSTAND	We	That the passage of time changes the world around us; need to change what we do/wear in response to the passage of tin	ne:				
		That events/celebrations take place at specific points of the year.					



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EAD Workshop in provision supports independent Application of skills	 Self portraits Painting pictures of characters. Copy adults move to music. Design and make a trap Create houses out of different materials 		 Create models of vehicles Design and create a cape Design a superhero logo Movement to music Colour naming se, and refine a variety of artistic effects to express their ideas and formula set. 		 Movement to music Sing songs from memory. Can you mix the colour you need? Paint from a visual stimulus. Make own roleplay and small world resources. Finger painting - colour mixing 		
		•	· · · · · · · · · · · · · · · · · · ·	nd dance, performing solo or in grou	-		
ARTIST FOCUS	Mondrian		Matisse		Kandinsky		
RELIGIOUS EDUCATION Discovery Re	Special People Families Friends Jesus Moses	Christmas Giving Saying thank you The Christmas Story The Shepherds Wise Men Christmas – A Christian celebration	Celebrations Celebrating New Year Chinese New Year Persian New Year Holi – a Hindhu festival	Easter Signs of spring Spring into life Easter – a Christian Celebration	Story time The tortoise & the Hare The Crocodile and the Priest (A Sikh Story) Bilal and the Beautiful Butterfly (A Muslim Story) The Gold Giving Serpent Best Friends: A story from Asia The Lost sheep – A Christian story	Special Places Homes around the world Churches Mosques Synagogues Our World	
BRITISH VALUES	 Democracy: making decisions together: Encourage children to see their role in the bigger picture, encouraging children to know their views count, value each other's views and values and talk about their feelings. Demonstrate democracy in action, for example, children sharing views on what the theme of their role play area could be with a show of hands. Provide activities that involve turn-taking, sharing and collaboration. Children will be given opportunities to develop enquiring minds in an atmosphere where questions are valued. Rule of law: understanding rules matter Ensure that children understand their own and others' behaviour e.g. to agree the rules about tidying up Individual liberty: freedom for all Collaborate with children to create the rules and the codes of behaviour e.g. to agree the rules about tidying up Individual liberty: freedom for all Collaborate the views could be with a show of example, children to take risks. Offer a range of experiences that allow children to take risks. Offer a range of experiences that allow children to be treated Create an ethos of inclusivity and tolerance where views, faiths, cultures and races are valued and children are engaged with the wider community. To know about similarities and differences between themselves and others and among families, faiths, communities, cultures and traditions and share and discuss practices, celebrations and experiences where views faith reflect and value the diversity of children's experiences and providing resources and activities that challenge gender, cultural and racial stereotyping. 						



PARENTAL INVOLVEMENT	Stay and Play (weekly	Songs around the Christmas	Stay and Play (weekly	Stay and Play (weekly sessions)	Stay and Play (weekly sessions)	Transition – welcome
	sessions)	tree	sessions)			meetings, home visits
				Mothers and significant others	Curriculum celebration	and nursery visits, stay
		Castleway Christmas Craft		afternoon tea.	afternoon	and play
		afternoon				
				Curriculum celebration		Pride Picnic
		Stay and Play (weekly		afternoon		
		sessions)				Sports Day
		Curriculum celebration afternoon				Graduation
						Stay and Play (weekly sessions)